

October 2015 Update Grace Lutheran Church Long Range Plan

Objective #5: Establish intentional ministries in our communities.

Council Champion(s): Joe Prasil

Goal 5a:

Establish ongoing faith support ministry at a retirement facility.

Advocate(s): Sallie Staton-Knott

- The Carolina Village GRACE-IOUS GROUP continues Second Wednesdays, 1-3 PM and Lake Pointe Landing LIVING LIVELY LUTHERANS gather Second Mondays, 1-3 PM. We have non- Lutherans who join us, especially at LPL.
- Sue Filson assists at times and the VANISHING GRACE small group study was held in both facilities.
- Sallie continues ministry to residents and their families of both facilities as a volunteer chaplain. She preached for LPL's Sunday Worship Service and/or CV's Vespers gathering on several occasions. Sallie is also very involved in assisting and visiting facilities with potential residents from our aging Grace family as they transition from their homes to retirement communities.

Goal 5b:

Identify, plan and implement new social ministry in response to specific local needs.

Advocate(s): Steve Stanfield-Switzer

- Our Hot Dogs & Hugs ministry to prisoner families continues successfully. The Sunday meals for the community around 7th avenue was moved to the Joseph House and also continues successfully. Reminders and requests for additional volunteers for these ministry opportunities will be ongoing. This goal has been exceeded.
- The Homes for Youth initiative is still in the building process. Kathleen and Dave Lambert attend Providence Baptist and have been leading this in the community. Vicki Stanfield-Switzer attended a meeting recently where long-range plans were discussed. Significant money must be raised before further action.

Goal 5c:

Organize, develop and support the increase and variety of promotion of Grace Lutheran Church within the community.

Advocate(s): Ana Vogel and Evangelism committee

Staff Contact: Donna Hamilton, Communications Manager

- This goal continues to be actively pursued with numerous online, print and community presence activities.